



Year Group	r Group Term Theme		Theme Title	No.of weeks	Trip	Parental Engagement		
1	A1	Heritage and Values		Meet the Flintstones	6	Bishop's Wood Shelter Making	Parent end event	
Launch			Explore		Energise		Celebrate	
Forest school session – den building- thinking about in previous times when you couldn't use bricks/tiles etc but had to make homes from what was there.			Artefact Exploration Hire some Stone age and Bronze age artefacts from a local museum. Comparing tolour lives today.		Trip to Bishops wood – drawing on previous learning to date.		Celebration Event Children show their parents what it would be like to live in the stone age through role play and discovery activities.	

Skills covered										
History	Citizenship	Art	IT	Geography	Outdoors					
Hi1 Use different sources of information to find out about the past Hi2 Find out about the lives of significant people and events from the past and present Hi3 Using episodes from stories about the past, identify the difference between past and present Hi4 Place events in chronological order Hi5 Use common words and phrases related to the passing of time Hi6 Make a personal link to the past by exploring artefacts and images	take responsibility for actions Ci10 Identify the difference between needs and wants Ci11 Identify and understand why laws are made and how they are applied justly C12 Recognise the importance of local organisations in providing for the needs of the local community Ci14 Reflect on the impact of	use of line, shape and colour Ar3 Printing Make marks in print with a variety of objects, including natural and made objects Ar6 Recognise pattern in the environment Ar7 Respond to ideas Ar8 Make changes to their own work Ar9 Drawing Use a variety	menus Ict2 Use the internet and other digital sources to find out	interesting features of the local environment Ge3 Recognise and observe main human and physical features Ge5 Express their own views about features of the environment	Oa2 Solve simple challenges and problems successfully Oa3 Know what they need to be aware of to stay safe Oa4 Recognise when they have been energetic Oa5 Relay what they did when following a trail and solving a problem					